# TJ Horner | Software Engineer | Redmond, WA

hi@tjhorner.dev | tjhorner.dev | horner.tj/github | horner.tj/linkedin | horner.tj/projects

### **TECHNICAL SKILLS**

**Strong:** Ruby on Rails, JavaScript/TypeScript (ES6+), React, Node.js, Golang, Webpack, HTML5/CSS3/SCSS, git, Shell/Bash, Svelte, Google Cloud, Web Extensions, GitHub Actions Automation, Kotlin, Swift, Android, iOS, Azure, Docker, C#/.NET, jQuery, Jest, Caddy, Traefik, PostgreSQL

**Experienced:** AWS, TDD, C, C++, Agile/Scrum, Java, PHP, nginx, Unity 3D, Unreal Engine, Source Engine, Scala, Relational and Non-relational Databases, Blender, Rust, Win32 APIs, Protocol Buffers/gRPC, Apache, Network Design, Redux, Hardware/PCB Design, Embedded Development, Terraform, HashiCorp Suite

## PROFESSIONAL EXPERIENCE - References available upon request

# **Self-Owned Business | Sole Proprietor**

2022 - Present

- Self-owned (and self-named) small business where I design and manufacture hobbyist hardware products
- Designed and developed the Upsy Desky by reverse engineering desk protocols and re-implementing as a custom ESPHome component
- · Responsible for all aspects of the business including promotion, marketing, and order fulfillment
- Utilizing experience with PCB design, embedded software development, and CAD to create products
- Managing and maintaining open-source GitHub repositories for each product for the benefit of customers and the community
- Writing documentation, handling customer support requests, with a heavy focus on UX and customer satisfaction
- Extremely high customer satisfaction rate with an average 4.94 rating across all products

#### Twosense | Software Engineer

2020 - Present

- Developed native Windows product utilizing Windows APIs including kernel-level driver APIs, .NET 7 service using clean architecture, and credential provider APIs
- Used Rust and gRPC to modernize inter-process communication between software using different tech stacks on the same Windows machine
- Maintained browser extension product which allows users to bypass MFA by using AI to determine if a user is authentic based on their behavior
- Implemented a variation of clean architecture with TypeScript for the browser extension
- Created GitHub Actions workflows to automate continuous integration for Windows projects, including test coverage verification and code quality checks for PRs, and automated builds to improve engineer productivity
- Led the initiative for the full rewrite of our browser extension using TypeScript, Webpack, and most importantly, a maintainable and scalable architecture
- Implemented a full end-to-end testing framework for the browser extension, ensuring maximum code coverage and user happiness
- Stood up and maintained HashiCorp Vault and Consul instances on AWS using Terraform to store and secure secrets for continuous integration and testing

# MakerBot | Full Stack Software Engineer

2019 - 2020

- Managed software to connect and manage a monthly average of 50,000 3D printers concurrently to the internet by utilizing highly scalable RESTful Node is microservices on GCP with Kubernetes
- Minimized size of printer toolpath file 40-fold by developing a Protobuf-based file format, increasing user workflow speed by several hours
- **Technical lead** for project involving refactoring legacy server-side-rendering PHP 5.0 back-end with TypeScript React-based front-end. improving speed and performance by **10x**
- Developed internal tools to assist with rapid testing, including a fully-featured 3D printer emulator written in Golang with a React front-end, dramatically reducing development time for new features across all software teams
- Built an internal dashboard to monitor all **MakerBot properties** and services in real-time by utilizing Grafana, Prometheus, and custom Golang-based monitoring tools
- Dramatically improved user experience by implementing RESTful Node.js microservice to allow code-based authentication to several MakerBot 3D printers

Continues on the next page...

## Telegram Messenger | Support Volunteer

2016 - 2019

- Provided user support to hundreds of millions of Telegram Messenger users by answering their questions, engaging in chats, and providing human touch to their conversations
- Helped users troubleshoot issues with the Telegram app, providing patient and inquisitive support to help them
  achieve their goals
- Assisted users with a wide range of questions and concerns, from technical issues to general inquiries, ensuring that each user received a precise and human answer
- Collaborated with a global team of support volunteers, communicating and contributing to a positive and fun support environment
- Demonstrated communication skills and customer empathy, using humor and style to make users smile and feel supported

#### CodeDay | Full Stack Software Engineer

2014 - 2019

- Decreased wait times at physical events with an average of **4,000 attendees** by developing an app using Android (Kotlin) and iOS (Swift) to allow attendees to check-in automatically
- Increased organizer happiness by creating tools to automate several recurring tasks such as emailing teachers, generating an event summary, etc.
- Connected thousands of attendees to mentors automatically by developing a Rails-based web service
- Allowed teams at physical events to showcase their projects online with a Rails-based web service
- Managed Azure virtual machines to host web services critical to business and event management

## **SELECTED PROJECTS** (Source available on GitHub)

Connect your standing desk to home automation systems **Upsy Desky** Hardware **PCBusiness Card** Hardware Functional PCB business card using an RP2040 Android and iOS companion app for CodeDay events **CodeDay Companion** Software JackboxGPT3 Software Play select Jackbox party games with a GPT-3 powered bot **ArchiveBox Exporter** Software Web extension to easily send pages to an ArchiveBox instance Always up-to-date schema viewer for Telegram API schema.tl Software

See all projects at horner.ti/projects

## **INDUSTRY AFFILIATIONS**

CodeDay | Board of Directors 2020 - Present